Republic of the Philippines
Province of Cavite
MUNICIPALITY OF BACOOR
Office of the Sangguniang Bayan

EXCEPT FROM THE MINUTES OF THE 15TH REGULAR SESSION OF
THE SANGGUNIANG BAYAN OF BACOOR, PROVINCE OF CAVITE,
HELD ON 10TH DAY OF DECEMBER, 2007 AT 10:00 AM AT THE
SANGGUNIANG BAYAN SESSION HALL.

PRESENT:

HON. ROSETTE MIRANDA FERNANDO -------------- Vice Mayor
                     Presiding Officer
HON. ROLANDO S. REMULLA ------------------- Councilor
HON. AVELINO B. SOLIS ------------------------ Councilor
HON. HUBERT V. GERVACIO ------------------- Councilor
HON. REYNALDO M. FABIAN ------------------- Councilor
HON. NORMITA D. CELESTINO ------------------- Councilor
HON. AVELINO S. DE CASTRO ------------------- Councilor
HON. MIGUEL B. BARTISTA ------------------- Councilor
HON. BAYANI M. DE LEON ------------------- Councilor
HON. GIAMNE LOUISE A. OLEGARIO --------------- Councilor
                     SKF Pres.

ON LEAVE:

HON. RICARDO F. UGALDE ------------------- Councilor
                     ABC Pres

MUNICIPAL ORDINANCE NO.09

AN ORDINANCE REGULATING THE OPERATION
OF VIDEO AND COMPUTER GAMES
ARCADES/SHOPS WITHIN THE JURISDICTION
OF THE MUNICIPALITY OF BACOOR, CAVITE
AND PROVIDING PENALTIES FOR VIOLATIONS
THEREOF AND FOR OTHER PURPOSES

WHEREAS, video and/or computer games in malls and other
video/computer games arcades have detrimentally affected the
studies of many students in the Municipality of Bacoor, Cavite,
especially those learning institutions very near video and/or
computer arcades.

WHEREAS, there is also a prevalence of video arcades and cybercafes near places of worship and learning institutions that have disrupted religious ceremonies and various school activities;

WHEREAS, video and/or computer games have been a lucrative business for its owners/operators but have not benefited the general public, much more the parents who have to work hard to pay for school expenditures, including the daily allowances of their children;

WHEREAS, there is now a need to strictly regulate these video and/or computer shops and arcades to totally prevent our students from spending not only their precious money but also to give our places of worship the dignity and respect that they deserve;

NOW THEREFORE:

Be it ordained by the Sangguniang Bayan of Bacoor, Cavite in a regular session assembled that:

Section 1 – Definition of Terms:

1.a Computer Games – any form of computer-generated games either stored in the diskettes, hard disk, computer discs, or online games directly accessed from the Internet, with multiple options keys and the like.

1.b Video Games – any electronically-operated game that requires a memory card, single-option or multiple-option buttons, and operated through tokens or game cards, including— but shall not be limited to— gaming consoles like Sony Play Stations, Nintendo, Microsoft Xbox and the like.

1.c Computer Games Arcade – a place catering computer-operated games and other games that produce loud noises including, but shall not be limited to— gaming consoles like Sony Stations, Nintendo Wii, Microsoft Xbox and the like.
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1.d Video Games Arcade – a place catering solely for electronically-games with the use of tokens and/or game cards.

1.e Computer Shop – any store that sells computer assemblies or parts and accessories. It can also include any establishment offering computer services such as—but shall not be limited to—access to the internet and other computer softwares for educational or business purposes including online games. It may also be referred to as “cybercafes”, “cyber shops”, “internet cafes”, or “Internet shops”, and the like.

1.f Places of worship—any church, temple, mosque or building—which may also include residential houses partly used as worship centers or for the celebration of religious services and activities.

1.g Learning institutions—shall include, but shall not be limited to, schools, nurseries, daycare centers, licensure examination review centers catering to the academic requirements/training of the general public with or without government license or accreditation.

Section 2 – No video or computer games arcades/shops shall be operated within fifty (50) meter radius from any school and other educational institution and from church or any place of worship, in the Municipality of Bacoor, Cavite.

Section 3 – No student at all levels or minors shall be allowed to play video and/or computer games in video/computer games arcades from 7:00 AM to 10:00 PM. Mondays through Fridays, EXCEPT Saturdays, Sundays, legal and public holidays, and school vacations. Provided that no elementary and high school student shall be allowed to enter or patronize video and/or computer games arcades and shops while in uniform on any given day. Provided, further, that students may be allowed to enter if they will be accompanied by parents, guardians and teachers for the sole purpose of doing research or any school related work.
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Sections 4 – Any one who wants to put up a video and/or computer games arcade shall first secure a barangay clearance, signed side by side by both the Barangay Chairman and SK Chairman concerned. The Barangay Chairman and SK Chairman shall issue the said clearance only when a billboard stating the restrictions on the operation of video/computer games arcade as stated in Section 2 of this Ordinance has been mounted permanently in front of the video/computer games arcades. Any Barangay Chairman or SK Chairman who issues a barangay clearance despite the non-compliance of the video/computer games arcade/shop operator with the requirements of this section shall be subjected to administrative action to be imposed by the Municipal Mayor.

Sections 5 – A business permit shall be issued only to the proprietor/owner of video/computer games arcade upon presentation of barangay clearance issued and signed by both the concerned Barangay Chairman and SK Chairman. Any municipal employee who issues a business permit any video/computer games arcades/shops without first complying with the requirements of this Section shall be subjected to administrative sanctions by the Municipal Mayor.

Section 6 – No computer shop shall be operated with dual services and housed in the same room/facility. Two different permits shall be issued for two different video and computer services, i.e., that is, one for games and another one for computer services/sales, and both shall not be in the same room or the other one placed in an extended room.

Section 7 – Owners/Operators, Managers, Cashiers, Technicians and personnel directly or indirectly involved in the operation of video and computer games arcades/shops found to be violating the provisions of this Ordinance shall, upon conviction thereof, be punished by a fine of not less than One Thousand Pesos (P1,000.00) nor more than Two Thousand Five Hundred Pesos (P2,500.00), or an imprisonment of not less than one (1) month nor more than six(6) months, or both fine and imprisonment at the discretion of the proper court of law.
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Section 8 - Any video and/or computer games arcades/shops found to be repeatedly violating any of the provisions of this Ordinance shall, upon its third violation, be permanently closed by the Municipal Government of Bacoor, Cavite, and its video/computer equipment and other video/computer-related machines confiscated in favor of the government.

Section 9 - This Ordinance shall take effect upon approval and after its publication as mandated by the Local Government Code.

Section 10 - Should any provision of this Ordinance be declared void, the remaining provisions hereof shall remain valid and in effect.

Section 11 - Any other existing ordinance inconsistent with the provisions of this Ordinance is hereby expressly repealed and/or modified.

Approved this 10th day of December 2007 by the Sangguniang Bayan of Bacoor, Cavite in regular session assembled at the Session Hall, Municipal Bldg., Bacoor, Cavite.

Attested by:  
ATTY. KHADIZA ATEGA, JR.  
Sangguniang Bayan Secretary  

Certified by:  
VICE-MAYOR ROSETTE M. FERNANDO  
Chair of the Sangguniang Bayan

Approved by:  
HON. STRIKE REVILLA  
Municipal Mayor